






All Saints Church School Curriculum Map

YEAR 2 Working document	AUTUMN		SPRING		SUMMER	
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Topic	Through the Keyhole 		From A to B 		How have explorers changed the World? 	
Educational Visits / Visitors/ enrichment	Magdalen Farm Harvest visit Montacute House – samplers Keep and hatch butterflies Anti bullying week		Fleet Air Arm museum Local visitors form Leonardo Helicopters		Escot – outdoor sessions, exploring and den building Weymouth seaside Sherborne castle	
History including STEAM ideas to promote learning	<p style="text-align: center;">Can I be a history detective?</p> Looking at changes within living memory and changes over a period of time. Montacute House – samplers exhibition Looking at what we have and use in the home now and how and why, the items were different in the past. Compare old and new artefacts Meet Inspector Clueless and discover skills needed to be a detective/		<p style="text-align: center;">Which was the greatest flying machine?</p> Look at the history of flight, including aeroplanes, helicopters, space travel. Significant people: Wright Brothers, Sir James Hamilton (invented Concorde) and Neil Armstrong How inventors have made an impact on the world? How has flight changed our lives?		<p style="text-align: center;">How have explorers changed the way we live today?</p> Consider historical events, people and places in our locality and of a contrasting non-European country. Sir Walter Raleigh (explorer Sherborne Castle link) Sir William Dampier (pirate – Weymouth seaside link) Explorers of the world (Brazil link) Outdoor Learning focus - Bear Grylls and survival skills – focus; traditional Forest School activities, eg. building shelters, starting fires and foraging (nettle tea etc.)	

<p>Science including STEAM ideas to promote learning (including some DT skills)</p>	<p>Explore life cycles, habitats and what living things need to grow and survive. Explore food chains</p> <p>Symmetrical butterfly challenge Jointed caterpillar Moving bees</p> <p>Famous scientists from the past: Charles Darwin - name different plants and animals and describe how they are suited to different habitats (working scientifically)</p>	<p>Learn to identify and compare the suitability of a variety of everyday materials, including wood, metal, plastic, glass, brick, rock, paper and cardboard for particular uses</p> <p>Helicopter challenge Parachute investigation (Beegu)</p> <p>Find out how the shapes of solid objects made from some materials can be changed by squashing, bending, twisting and stretching</p> <p>Famous people - The Wright Brothers: Paper aeroplane investigation</p> <p>Beegu and scientist Neil Armstrong– lunar landers, rockets, catapult</p>	<p>Building boats experiment: choose appropriate materials based on their properties and test the boat on water</p> <p>Boats to travel and the Gingerbread man’s boat</p> <p>Famous scientist from the past: Brunel – Suitable materials for the Billy Goat gruff and his bridge – (working scientifically)</p> <p>Observe and describe how seeds and bulbs grow into mature plants. Find out and describe how plants need water, light and suitable temperature to grow and stay healthy.</p> <p>Design a flower with all the parts Identify and describe the basic structure of a flowering plant.</p> <p>Explore and compare the differences between things that are living, dead, and things that have never been alive</p> <p>Identify that most living things live in habitats to which they are suited and describe how different habitats provide for the basic needs of different kinds of animals and plants, and how they depend on each other</p> <p>Identify and name a variety of plants and animals in their habitats, including micro-habitats</p> <p>Describe how animals obtain their food from plants and other animals, using the idea of a</p>
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			simple food chain, and identify and name different sources of food
DT including STEAM ideas to promote learning	<p>Can I design and make healthy food? Learning to peel, cut, grate, mix and mould food with supervision, make a fruit salad and smoothie. Very hungry caterpillar and the fruit challenge</p> <p>Can I Using textiles and sewing, create a sampler</p>	<p>Can I design and create a moving vehicle? Know the movement of simple mechanisms such as levers, wheels and axles</p> <p>Windmills – how to harness the wind Vehicles moved by wind Vehicles on ice</p>	<p>Using materials and tools to create items such as masks and models</p> <p>Link to non-European country - Football goal and catapult Moving part Augustus Cage for Augustus Carnival masks</p>
Geography including STEAM ideas to promote learning	<p>Study and comparison of Montacute and Yeovil through visits, artefacts, pictures and our knowledge</p>	<p>Thinking about weather patterns, learn about the location of hot and cold places and areas of the world in relation to the Equator and the North and South Poles.</p> <p>Use Google Earth and aerial photos to identify features Pekanbaru and Baffin Island comparison</p> <p>Outdoor Learning focus - On the wing - focus; birds, how they fly, migration (Follow the swallow) and identifying birds Bats – only mammal that flies Flying high – focus; winged insects (later in the term) The big, blue sky – focus; observing and recording weather, clouds and rainbows</p>	<p>The world – the continents and oceans, name and locate on a map Devising maps with geographical vocabulary Using fieldwork to study areas. Compare Weymouth and Brazil</p> <p>Outdoor Learning focus - Christopher Columbus journeys – focus; naming continents and oceans etc. Use simple directional language NSEW</p>
English genres and some suggested texts	<p>T4W The papaya that spoke Poetry Riddles (Who am I?) Poetry Autumn Poems Instructions How to make a smoothie Recount How to make a fruit salad (including descriptive work) Recount Trip to farm Story (sequence) The Very Hungry Caterpillar</p>	<p>Story past tense Beegu (suggested SLN text) Instructions Beegu – how to make catapult or parachute Myth Icarus (1st person, retell) Fact file Historical – travel and famous People Poetry Winter poetry, weather poems (Who as seen the wind?)</p>	<p>Recount Holiday or trips out (Escot, Sherborne or Weymouth) Story Augustus and his smile Past tense then create own based on sequence Diary Augustus and his smile (suggested SLN text) Fact files Tiger then create own based on Amazon animals</p>

	<p>Story (adventure) finish Montacute House adventure</p> <p>Story (adventure) finish Santas’s problem story</p> <p>Historical writing with reasons – Montacute House objects</p> <p>Leaflets to advertise Montacute House (descriptive work and expanded noun phrases)</p> <p>Story sequence Town Mouse and Country Mouse</p> <p>Recount how to build country mouse house or town mouse vehicle</p> <p>Weekly Talk@home and Big Write on Monday to develop sustained independent writing and build in a range of genres.</p>	<p>Story The sun and the wind (traditional tale)</p> <p>Factual reasons why different places have different temperatures and weather (conjunctions for reason)</p> <p>Recount How to build a vehicle</p> <p>Story - Montacute Carnival story writing competition</p> <p>Blown away Rob Biddulph - story to start flying topic and visiting different countries hot and cold</p>	<p>Descriptive carnival floats, Christ the Redeemer</p> <p>T4W The magic Brush (another version Julia Donaldson written as poetry)</p> <p>Pirates ... explorers?????</p> <p>T4w how the world was made – link to RE creation?</p>
Art	<p>Explore and draw</p> <p>Explore the world through mono print</p>	<p>Be an architect</p> <p>Expressive painting</p>	<p>Stick transformation project</p> <p>Music and art</p>
Computing	<p>Jit to j2e5</p> <p>Add pictures to files</p> <p>Programming- algorithms – simple turns- use BeeBot on j2e</p> <p>Programming link to journeys</p> <p>Anti bullying week- cyber bullying and pop ups</p> <p>How to search the internet</p> <p>Kapow algorithms unplugged</p>	<p>Google Earth</p> <p>Animations – Beegu</p> <p>Within animations add sound and music</p> <p>Make simple electronic books – use jit mix</p> <p>Use a database- sorting branch (j2e)</p> <p>Kapow – data handling – international space centre</p> <p>Kapow –</p>	<p>Emails</p> <p>Take and record photos and videos</p> <p>Collect data and generate charts and graphs</p> <p>Journeys- programme algorithms and predict what will happen – use turtle on screen as well as BeeBot</p> <p>Kapow – programming Beebot</p> <p>Use a computer linked microscope to view objects</p>
Music	<p>Kapow – musical me</p> <p>Kapow orchestral instruments</p> <p>Christmas performace</p>	<p>Kapow – SPace soundscape</p>	<p>Kapow – call and response</p>

PSHE	<i>SCARF: Me and my relationships</i> <i>Valuing differences</i>	Keeping safe Rights and respects	Being my best Growing and changing
RE	Why are some times special? Judaism Incarnation – why does Christmas matter to Christians?	God- What do Christians believe God is like? Salvation – Why does Easter matter to Christians?	Where do we belong? Judaism Gospel –What is the good news that Jesus brings?
PE	Ball games and gymnastics Boccia and yoga	Fitness and space dance Rugby FUNS and dodgeball	Outdoor adventure and tennis Athletics and multi skills